3-D visualization and Animatic	on									
I. Solve a problem or tell a story in a two-dimensional format										
Tasks Instructions:										
Each number to the right refers to a single student/candidate (1-10). Place a check (\(\)) in the respective column for the appropriate student/candidate number (1-10) if the skills listed below are observed as stated. Leave blank if not observed. Student/candidate will only get credit for the skills they have demonstrated.	1	2	3	4	5	6	7	8	9	10
Define how a problem will be solved or how a story will be told without the benefit of support materials										
Describe the concept with enough artistic depth visually and verbally to allow the viewer to accurately visualize the final 3-D output										
Demonstrate good communication skills, speaking clearly, using appropriate terminology, and good eye contact										
Safety and infection control are adhered to during all aspects of this task.										
The student completed task within the time limited.										
Points earned										
Total possible points (5)										
II. Model a computer generated object										
Tasks Instructions:										
	1	2	3	4	5	6	7	8	9	10
Create three-dimensional objects using the appropriate technology										

Apply geometry-deforming methods to create computer generated models that										
possess shape, color, materials, and surface maps										
Create models that are photo-realistic, artistic, and/or graphically pleasing										
Safety and infection control are adhered to during all aspects of this task.										
The student completed task within the time limited.										
Points earned										
Total possible points (5)										
	•	•								
III. Create a three-dimensional scene										
Tasks Instructions:										
	1	2	3	4	5	6	7	8	9	10
Apply appropriate light and shadow to models and surfaces in a scene to										
convey the proper level of realism										
Assign motion to objects and/or cameras in a scene										
Use bones, links, and other forward and inverse kinematics to create complex										
animation of created objects										
Create cameras, with or without motion attached, to properly view a scene										
Create the final rendered output of a high quality scene to a still image or										
animation using appropriate rendering technology										
Safety and infection control are adhered to during all aspects of this task.										
The student completed task within the time limited.										
Points earned										
Total possible points (7)										
	•	•								
IV. Demonstrate originality and creativity in telling the story										
Tasks Instructions:										

Create a final product that has an emotional impact on the viewer Select aesthetically pleasing elements Select elements that will evoke an appropriate emotional response from the viewer Safety and infection control are adhered to during all aspects of this task. The student completed task within the time limited. Points earned Total possible points (5) V. Demonstrate the ability to work in a team environment Tasks Instructions:
Select aesthetically pleasing elements Select elements that will evoke an appropriate emotional response from the viewer Safety and infection control are adhered to during all aspects of this task. The student completed task within the time limited. Points earned Total possible points (5) V. Demonstrate the ability to work in a team environment
Select elements that will evoke an appropriate emotional response from the viewer Safety and infection control are adhered to during all aspects of this task. The student completed task within the time limited. Points earned Total possible points (5) V. Demonstrate the ability to work in a team environment
Viewer Safety and infection control are adhered to during all aspects of this task. The student completed task within the time limited. Points earned Description Total possible points (5) V. Demonstrate the ability to work in a team environment
Safety and infection control are adhered to during all aspects of this task. The student completed task within the time limited. Points earned Total possible points (5) V. Demonstrate the ability to work in a team environment
The student completed task within the time limited. Points earned Total possible points (5) V. Demonstrate the ability to work in a team environment
Points earned Total possible points (5) V. Demonstrate the ability to work in a team environment
Total possible points (5) V. Demonstrate the ability to work in a team environment
V. Demonstrate the ability to work in a team environment
Tasks Instructions:
1 2 3 4 5 6 7 8 9 10
Demonstrate consensus-building skills
Apply verbal and visual communication skills to convey ideas between team
members and to a client
Safety and infection control are adhered to during all aspects of this task.
The student completed task within the time limited.
Points earned
Total possible points (4)
Total points earned for all sections (A)
Total points earned for all sections (A) Total possible points for all sections (B) 26